



Minimization of Maximum Link Utilization in SDN –A Survey

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Abstract—Software-defined networking (SDN) is a new perspective that overcomes the barriers which are faced by regular or standard networking architecture. The main idea of SDN is to split the control plane from the data plane. Software-defined networking (SDN) technology is becoming a major technique in managing and configuring network and upgrading the network performance. The evolution of Software Defined Networking (SDN) enlarges the freedom of routing and gives an efficient approach to balance network flows. Due to the economical and scientific challenges in changing to a full SDN-enabled network, a hybrid SDN, with a partial distribution of SDN switches in a conventional network, has been a prevailing network architecture. As for now, Traffic Engineering (TE) in the hybrid SDN has captivated vast attentions from industry and many others. This paper surveys focuses on minimization of maximum link utilization for efficient flow of traffic in the network.

Keywords—Traffic Engineering, Software Defined Networking, Minimization of MLU.

I. INTRODUCTION

To meet the massive requirements of traffic transmission, Internet Service Provider (ISP) has been expanding the investment on the establishment of network infrastructure to guarantee a high bandwidth and low latency network. Traffic Engineering as an efficient network management tool helps Internet Service Providers (ISPs) optimize network performance and resource utilization by configuring the routing across their backbone networks to control traffic distribution.

The emerging Software Defined Networking (SDN) is a networking paradigm where the data plane and control plane are decoupled in the SDN switch and SDN controller, respectively. SDN switch is a programmable device that is responsible for forwarding network flows according to flow entries from SDN controller. SDN controller is a logically centralized device that supports a global view of the network state by collecting network information from SDN switches.

However, migration from SDN has its own challenges, especially for large and expensive Internet Service Provider (ISP) networks. One-step migration from traditional network running IP protocols, like OSPF, to SDN imposes huge capital expenditure, for replacing all the legacy network infrastructures with specialized SDN equipment on the network operators. Moreover, it comes with an enormous operational burden and potential security risks since SDN technology is relatively immature and exists software vulnerabilities substantially. So, a preferable choice arises out of partial SDN deployment, that is hybrid SDN (HSDN).

Recent breakthrough in Reinforcement Learning (RL) have promoted tremendous progress in various fields. Reinforcement Learning (RL) attempts to solve decision-making problems through continuous learning by interacting with the environment in a trial-and-error manner. During the learning procedure, past experiences are generalized to new situations by learning an RL agent. Once the mapping is established, the efficient decision policy can be determined rapidly. The integration of RL and Neural Network (NN) can better describe the complex scenarios and exhibit superior performance on realizing an adaptive and fast decision-making. The advantages of RL are its great potential to realize intelligent TE so that the dynamic traffic demands can be handled timely in the hybrid SDN.

In order to enable a flexible traffic splitting, traffic flows on SDN switches are forwarded to the next hop according to the flow entries dispatched by SDN controllers. The routing constraints for the legacy routers and SDN switches are different, which poses a great challenge to design an effective RL-based approach to learn an RL agent. Secondly, the RL agent is gradually trained by repeatedly interacting with the environment. The flexibility of traffic flows on the SDN switches may cause unnecessary routing loops. Thus, a reasonable and correct emulation environment should be established for learning the RL agent. Thirdly, to achieve the intelligent and rapid generation of routing schemes, the design of the RL agents should be carefully considered to handle the dynamically-changing traffic demands promptly.

II. MINIMIZING MAXIMUM LINK UTILIZATION



Maximum link utilization (MLU) is used to evaluate the network congestion. As the MLU increases, the congestion increases, and as the MLU decreases, the congestion also decreases, and when the congestion is decreased, the operation of the network can be performed easily. The minimization of maximum link utilization can be reached by using different methods. They are as follows:

III. H-PERMISSIBLE PATHS ROUTING SCHEME (HPRS)

Due to the limited space of the costly TCAM resources, the problem of routing optimization under the path cardinality constraints is studied [1]. The routing optimization problem is taken as a MINLP problem, an approximal algorithm HPRS is presented with an approximation ratio of $O(\log L)$. After conducting evaluations, 2-permissible paths routing gives more profit. The MLU under HPRS is near optimal and when compared with the optimal routing the number of flow entries are reduced. But Delay, throughput factors in routing optimization were not observed.

IV. CRITICAL FLOW REROUTING-REINFORCEMENT LEARNING

The main aim of this paper is to minimize the maximum link utilization and to reduce the disturbance in the network [2]. Here the maximum number of traffic flows can be forwarded using ECMP, and redirecting these selective critical flows using SDN. In this, First CFR-RL Reinforcement Learning-based identifies and selects a small set of critical flows for each given traffic matrix, and then they have been rerouted by solving a simple linear programming optimization problem. By rerouting only a limited portion of total traffic, CFR-RL achieves near-optimal performance. The evaluation results show that CFR-RL is able to generalize to unseen traffic matrices. Some future work includes minimizing rerouting traffic as one of the goals and explore the trade-off between maximizing performance and minimizing rerouting traffic.

V. ROAR

Earlier studies on TE in the hybrid SDN are traffic-oblivious or it consumes a lot of time, this causes routing schemes to fail in responding to the dynamically changing traffic [3]. So, to overcome this, in this paper, a Reinforcement Learning (RL) based method is presented, it learns a traffic-splitting agent to address the dynamically-changing traffic and to attain the link load balancing in the hybrid SDN. After evaluations, the performance of ROAR method on the minimization of MLU is superior to the OSPF method, and approximate to the WASRTE method. The calculation time of routing generation for a TM have exhibited the potential of the proposed ROAR method in achieving online intelligent routing. Further work is to evaluate the proposed method in the real production networks. The real ISP network may adopt different strategies to deploy the SDN devices, so some more studies can be implemented on evaluating the generalization of our proposed method to the different strategies of the SDN deployment and the different topologies of hybrid SDN.

VI. A NEW DECOMPOSITION TECHNIQUE

It is centered on a scalable traffic engineering scheme for effectively mapping traffic demands to paths in SDN data centers [4]. The Traffic flows in data center networks are categorized into elephant flows and mice flows. The elephant flows are scheduled by an optimal solution based on LP. A new decomposition technique is proposed that can limit the search space of the original LP problem. Since the mice flows have the sensitive time requirements, some paths are reserved for immediately forwarding these. The presented method avoids the network congestion by using the optimal demand-path mapping with a tolerable time complexity and at the same time handle the time-sensitive mice flows. Further study includes how to save energy when achieve a balanced load in the network, especially for cloud-based DCNs.

VII. A DISTRIBUTED ALGORITHM DERIVING FROM LANGRAGIAN DECOMPOSITION THEORY



The main objective of the paper is minimization of maximum link utilization, and comply with SDN waypoint enforcement and TCAM resource limitation [5]. First form the TE problem as an integer linear programming (ILP) model and solve it in a centralized manner. Next develop a distributed algorithm deriving from Lagrangian decomposition theory to efficiently solve the TE problem. The results show that when SDN deployment rate approaches 30%, TEDR algorithm can obtain TE performance comparable to that of full SDN. The future work is, the TEDR algorithm presented in this paper works in static traffic conditions. But in high dynamic traffic conditions, the algorithm should react faster according to the changes and the resulting routes should be modified according to the newly calculated SDN waypoints.

VIII. MILP

Here, a new mixed integer linear programming is designed to fully support adjacency SIDs [6]. To minimize the number of variables and constraints in K-MILP, a simplified formulation is designed. Based on it, two extensions are made to cap either the number of K-segment paths used to carry a traffic flow to avoid excessive flow splitting, or the length of a K-segment path to reduce packet bandwidth consumption and packet delay. K-LP are not optimal because they do not consider paths involving non-shortest path links. In this paper, an enhanced version of 2-LP to support adjacency SIDs is taken.

IX. SEGMENT ROUTING OVER IPv6 NETWORK

Here a novel TE algorithm WA-SRTE is proposed, which takes not only the SR nodes deployment but also the link weight setting into consideration [7]. We divide WA-SRTE into two phases: offline network design and online routing optimization. WA-SRTE can achieve almost same TE performance as in full SR network with 20% to 40% SR nodes deployed. But there is necessity of weight adjustment in hybrid IP/SR networks.

X. TE IN SD-WAN

Here the performance of baseline TE algorithms is evaluated first [8]. Afterwards, we implement different deep Reinforcement Learning (deep-RL) algorithms to overcome the limitations of the baseline approaches. We implement three kinds of deep-RL algorithms, that are: Policy gradient, TD and deep Q-learning. Due to the predictive nature of ML algorithm, TE based algorithms based on RL outperform all other deterministic ones in terms of service uptime.

XI. DEEP REINFORCEMENT LEARNING

DRL agent learns the interdependency between the traffic loads of network switches and the network performance [9]. It decides the optimal set of link weights to make a balance between end-to-end delay and packet losses of network. The proposed routing system can solve exploration issues by utilizing the modelled network. But it is an extensively long learning process.

XII. QR-SDN

Here the QR-

SDN is evaluated first, a classical tabular reinforcement learning approach that directly represents the routing paths of individual flows in its state-action space [10]. QR-SDN is the first reinforcement learning SDN routing approach to enable multiple routing paths between a given source switch destination switch pair while preserving the flow integrity. In QRSDN, packets of a given flow take the same routing path, while different flows with the same source-destination switch pair may take different routes. Finally, we implemented QR-SDN in a Software-Defined Network (SDN) emulation testbed.

XIII. PROPOSED METHOD

1) A new method has been proposed here. In the Proposed method for solving the TE Problem of the Hybrid SDN contains two



stages: offline Learning stage and online routing stage.

2) At the Offline Learning Stage, given the network topology of Hybrid SDN and traffic information, we first construct a graph to ensure a Hybrid SDN environment with a loop free routing for the interaction of the RL agent. With the constructed graph, a traffic splitting agent is trained to establish a direct relationship between the network environment and the routing schemes by leveraging the RL framework.

3) At the Online routing stage, through deploying the trained traffic splitting agent, an effective routing scheme can be quickly calculated when traffic demand changes.

Fig. 1. Design Diagram of the Proposed Method

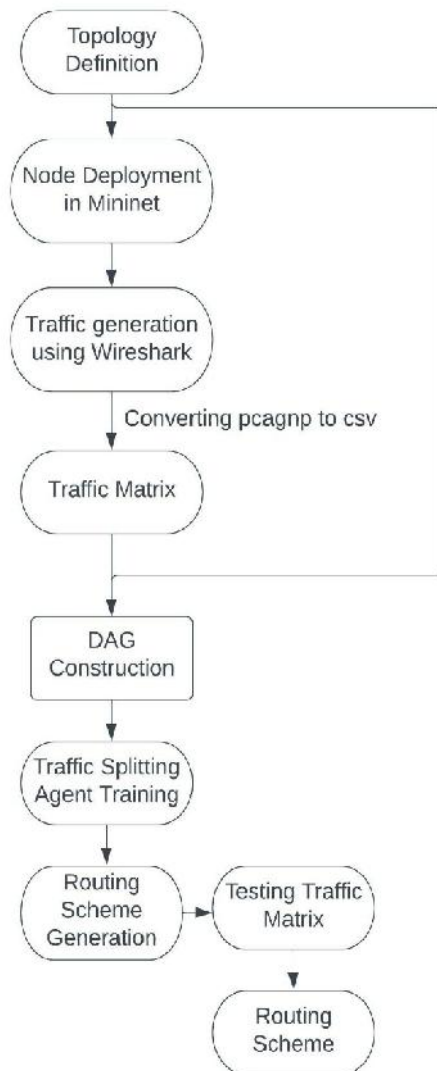




TABLE 1. Summaries of Different Methods for Minimizing Maximum link Utilization Ref.	Method	Summary
[1]	H-Permissible Paths Routing Scheme (HPRS).	The problem is taken as a MINLP problem, and an approximation algorithm HPRS with an approximation ratio of $O(\log L)$, is proposed.
[2]	Critical Flow Rerouting-Reinforcement Learning.	CFR-RL chooses the critical flows for each given traffic matrix and these flows can be redirected by solving a simpler rerouting optimization problem.
[3]	ROAR.	In the ROAR method, a traffic-splitting agent is trained on a set of traffic demands offline. After the traffic-splitting agent is learnt, it is deployed and when traffic demands are changing, it can generate the routing schemes effectively.
[4]	A New Decomposition Technique.	Here, a new decomposition technique is proposed for limiting the search space based on the linear programming method to work out the problem in reasonable time.
[5]	A Distributed Algorithm Deriving from Lagrangian Decomposition Theory.	A formulation P is proposed to reduce the maximum link utilization in a centralized manner, which considers the waypoint enforcement and the limitation on TCAM resources.
[6]	MILP	Based on the formulation, they are made to cap either the number of K-segment or the length of a K-segment path to reduce packet bandwidth consumption and packet delay.
[7]	Segment Routing Over IPv6 Network	TE algorithm WA-SRTE is proposed, which takes link weight setting into consideration.



[8]	TEInSD-WAN	Weimplementthreekindsofdeep-RLalgorithms i.e. policy gradient, TD and deepQ-learning to overcome the limitations of thebaselineapproaches
[9]	DeepReinforcementLearning	DRLagentlearnstheinterdependencybetween the traffic loads of network switchesandthenetworkperformanceandmake balancebetweenend-to-enddelayandpacketslossesof network
[10]	QR-SDN	In QR-SDN, packets of a given flow take thesame routing path, while different flows withthesamesource-destinationswitchpairmay takedifferentroutes.

XIV. CONCLUSION

This paper surveys about different routing techniques to minimize the maximum link utilization in Traffic Engineering. A Reinforcement Learning method can be used to minimize the maximum link utilization.

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